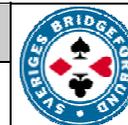


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		Category:	Artificial - RED
OVERCALLS (Style; Responses; Reopening)		OPENING LEADS STYLE			
Jump raise=PRE; New suit JUMP=SPL INV+		Suit	Lead	In Partner's Suit	
			3 rd =even; low=odd	3 rd =even; low=odd	
		NT	as above	as above	
INT OVERCALL (2ND/4TH Live; Responses; Reopening)		Subsequent	as above; ATT	as above; ATT	
2 nd POS=15-18 HCP, as over 1NT OPEN				NCBO:	SWEDEN
4 th LIVE: 44+ in the unbid suits, destructive				Event:	All events
Reopen= 11-16, Almost as over 1NT, No STOP guarantee over 1M				Players:	Håkan STRÄÄF – Jan-Erik THOMASSON
		LEADS		SYSTEM SUMMARY	
		Lead	Vs. Suit	Vs. NT	
		Ace	AKx(+), Ax(+); AKQx+	Same	
JUMP OVERCALLS (Style; Responses; Unusual NT)		King	KQ(x)+; KQ(J/10)+; AK; AKQx+	Same; AKJ10(+)	
1-suit: Weak, 5-card possible; New suit=F1; New suit JUMP=SPL		Queen	QJ10+; QJ(x)+	Same; KQ109(+)	
2-suit: UNT: (1M)-2NT=↓+→; (1m)-2NT=↔*om; Jumps in known suits limit		Jack	J10(x)+	Same	
Reopen 1-suit: INTERMEDIATE		10	109(x)+; HJ10(+)	Same	
Reopen 2NT=NAT (19-21 HCP), 3→relay; 3↓ STAYMAN; 3M 5+ INV		9	9x; H109(x)	Same	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Hi-x	3 rd =even; low=odd	Same	
Direct CUE= 2-suit: (1m)-2m=↓+↔or ↓+om; (1M)-2M=OM+m		Lo-x	3 rd =even; low=odd	Same	
Jumps in known suits limit; 2NT=INV+ and ASK for other suit				GENERAL APPROACH AND STYLE	
Jump CUE=Shows a long solid suit and asks for stopper.				Two-way 1→opening: 10-12 HCP (Semi)BAL (possibly (4441) or 5→(431)) OR 17+ HCP UNBAL/18+HCP BAL	
		SIGNALS IN ORDER OF PRIORITY		4-card M; 1↓/1M opener may hold longer →;	
			Partner's Lead	Declarer's	Discarding
VS. NT (vs. Strong/Weak; Reopen; PH)		Suit: 1 st	Hi=DISCRG	Hi/lo=O	Hi=DISCRG
2→↔*↓, 44+ or 5+m with 4/3 or 3/4 in M; 2↓ advance= no 4-card M		2 nd	Hi/lo=O		Hi/lo=O
2↓=MULTI weak overcall in M; strong overcall in m or strong overcall		3 rd			
55+ in M+m		NT: 1 st	Hi=DISCRG	Hi/lo=odd	Hi=DISCRG
2NT advance over 2m=ART, F, INV+		2 nd	Hi/lo=O		Hi/lo=O
2M: Strong overcall		3 rd			
2NT: ↓+→		Signals (including Trump's): A discouraging card may also be a suit preference signal in certain situations. NOTE [2]			
VS. PREEMPTS (Doubles; Cue bids; Jumps; NT bids)				MULTI 2↓ (loose weak 2M or 21-22 HCP BAL)	
DBL= T/O THRU 4↓; OPT DBL beyond 4↓		DOUBLES		ROMAN 2M: 5+m/4+→(11-16 HCP; 4-5½ LTC)	
(3m)-4m=om+M (55+)		TAKEOUT DOUBLES (Style; Responses; Reopening)		ROMAN 2NT: 5+↓/4+→(11-16 HCP; 4-5½ LTC)	
(3↓)-4↓=both M (55+)		May be light (9-10 HCP) with classic shape			
		Over RDBL: Pass is PEN on the 1-level			
VS. ARTIFICIAL STRONG OPENINGS		CUE-BID promises rebid; RESP DBL after 2↔< 4↓			
Versus strong 1→NOTE[3]		(1x)-DBL-(1y)-2/3y=44/55 in the unbid suits		Two-suiters: See "Jump overcalls" and "Direct cuebids".	
Versus Multi 2↓=NOTE[4]		SPECIAL, ART AND COMP DBL/RDBL's			
OVER OPPONENTS' TAKE OUT DOUBLE		NEG DBL THRU 2↓		SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
New suit on 1-level=F1; 2-level=NF; 2NT INV+ raise; JUMPS=SPLIMIT		1m-(1M)-DBL suggests 4+OM, 8+ HCP		1→ See above	
1↓/1M-(DBL)-pass includes hands which are unsuitable for RDBL and too strong for a NF 2-level bid		Our NEG DBL beyond 2↓ do not imply any special shape, but do suggest a minimum of 9+ HCP		MULTI 2↓ (loose weak 2M or 21-22 HCP BAL)	
		COMP DBL: NOTE[1]		ROMAN 2M: 5+m/4+→(11-16 HCP; 4-5½ LTC)	
				ROMAN 2NT: 5+↓/4+→(11-16 HCP; 4-5½ LTC)	
				Two-suiters: See "Jump overcalls" and "Direct cuebids".	
				SPECIAL FORCING PASS SEQUENCES	
				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
				Psychics: Rare	

WBF Convention Card



OPENING BID DESCRIPTIONS							
Opening	ART	Min	Neg. Dbl.	Description	Responses	Subsequent Auction	Passed Hand Bidding
1→	✓	0	2↓	10-12 HCP (Semi)bal (possibly (4441) or 5→(431)) OR 17+ HCP unbal/18+ HCP bal	1↓=0-7, 1M=8+ w 4+M (maybe m-canapé), 2m=8-13 5+ w/o 4+M 2↔=m INV+, 2↓ ART FG	Op will bid P/1x or raise if 10-12, NOTE[5] 2-WAY CB; 2→PUP 2↓; 2↓ ART FG	As for unpassed hand except 2M=5+M, 7-9 HCP
1↓		4	2↓	11-16 HCP 4+↓, may hold longer →	1NT=6-9 OR 16+; 2↓=10-12; 3↓=6-9; 2NT=13-15 FG raise	2-WAY CB; 2→PUP 2↓; 2↓ ART FG, NOTE [6]	SPLIMIT; STENBERG'S 2NT= INV raise
1M		4	2↓	11-16 HCP 4+M may hold longer →	1NT=7-11; STENBERG'S 2NT=FG raise	2-WAY CB; 2→PUP 2↓; 2↓ ART FG, NOTE [7]	SPLIMIT; STENBERG'S 2NT= INV raise
1NT			2↓	13-17 HCP, if 13-14 no 4-card M	STAYMAN, doesn't promise 4-c M; 2↓ PUP; 2M/2NT/3X=INV; 4m=NAMYATS	NOTE[8]	As for unpassed hand
2→		6	3↓	11-16 HCP, 6+→ MIN if side suit	2↓=F1 relay; 2M=F1, 2NT=NAT INV or FG raise	Rebids after 2→2↓: 2↔=no M; 2↓ NAT; 2NT=↔	As for unpassed hand
2↓	✓	0		MULTI 2↓ (loose weak 2M OR 21-22 HCP BAL)	2M/3↓=P/C; 2NT=F1; 3m/3↔=FG; 4m=NOTE[9]	ART after 2NT advance NOTE[10]	As for unpassed hand
2M		5		11-16 HCP, 5+M/4+→; 4-5½ LTC	2NT=F1; 3→4M/5→to play; 3M/4→INV	ART after 2NT advance, NOTE[11]	As for unpassed hand
2NT	✓			11-16 HCP, 5+↓/4+→; 4-5½ LTC	3→FG; 3↓/4→5m=to play; 4↓=INV; 3M NAT FG	ART after 3→advance, NOTE[12]	As for unpassed hand
3→		7		11-16, solid/s-solid →; NOTE[13]	3↓ asks for stopper		As for unpassed hand
3↓		6		PRE 1 st -2 nd seat 2/3 top honours	3M/4→NAT FG; 4M=CUE		As for unpassed hand
3↔		6		PRE disciplined	3↓/3NT/4↓=NAT; 4m=CUE		As for unpassed hand
3↓		6		PRE disciplined	3NT/4↔=NAT; 4m=CUE		As for unpassed hand
3NT	✓			PRE in a 6+m (To play in 4 th)	4m=P/C, 4M=NAT; 4NT=TRF, 5→S/T; 5↓=P/C		As for unpassed hand
4→	✓	0		Solid/semi-solid ↔	4↓=S/T w 1 ace, 4↓=S/T w 2 aces		As for unpassed hand
4↓	✓	0		Solid/semi-solid ↓	4↔=S/T w 1 ace, 4NT=S/T w 2 aces		As for unpassed hand
4M		6		PRE; long side suit possible			As for unpassed hand
4NT	✓			Specific aces	5→No ace, 5NT=2 aces, 5↓/5↔/5↓/6→Ace in bid suit		
5m		7		PRE			

HIGH LEVEL BIDDING
Cue: 1 st +2 nd round equally; Q in partner's suit normally not short suit
RKCB; DOPI (after intervention under 5 of the trump suit); DEPO (otherwise); ROPI
Culbertson's 4-5NT; BARON