DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

1-level: aggressive; responses at 1-level are NF

Reopening: light doubles

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd: 15-17(18): responses like the 1 NT-opening bid

4th 1 NT = 10-16: like a 1NT-opening bid

JUMP OVERCALLS (Style; Responses; Unusual NT)

Modified Ghestem 1 m - 2 ♦ = Majors and 3 ♣ = the outer suits

1 M - 2M = the other major + ♣, 1 M -3 ♣ = other major + ♦

Weak jumps, vuln against not and in reopening: intermediate jumps

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)

Cuebids are Ghestem jumpcuebids usually asks stopper

VS. NT (vs. Strong/ Weak; Reopening; PH)

Vs strong NT: Double = 5+ m, + 4 M(6+ HCP) or sometimes penalty

2 ♣ = majors, 2 ♦ = 6+(5) ♥ or ♠, 2 ♥/♠ = 5 ♥/♠ and

4+ in a minor(vuln often 5+) VS. weak NT: double = penalty

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

vs preempts: doubles are take-out

vs 3 ♦/♥/♠: 4 minor = that minor + a major (sometimes known, good hand)

vs 3 ♣: 4 ♣ = majors and 4 ♦ = ♦ + a major(good hand, forcing)

vs 4 ♣/♦(south african/Namyats) double = take-out over 4 ♥/♠

VS. ARTIFICIAL STRONG OPENINGS

Vs strong ♣/♦: Double = majors, 1 NT = minors and light intervention

OVER OPPONENTS' TAKEOUT DOUBLE

Truscott and natural bidding

1 x - Double - 2 Y = NF

1♣/♦-Double- 2 ♦/♥/♠/NT = conventional

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's suit
Suit	3rd,5th	3rd, 5th
NT	3rd, 5th	3rd, 5th
Subseq	generally the same	generally the same

In some occasions we might play attitude in the subsequent leads

King usually asks count

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(x), A, Ax	AKx(x), A, Ax
King	AK,AKx(xxx),KQ(x), K, Kx	AKJx(xx), KQ10x(x).KQ(x)
Queen	QJ10, QJx , QJ, Q, Qx	QJ10, QJx , QJ, Q, Qx
Jack	J10(xx), J, Jx	AQJ(xx), J10(xx), J, Jx
10	KJ109(x), 109(x), 10, 10x	KJ109(x), 109(x), 10, 10x
9	K109(x), Q109(x), 98x, 9, 9x, 9xx	K109(x), Q109(x), 98x, 9, 9x, 9xx
Hi-x	xx or sometimes xxx	xx or sometimes xxx
Lo-x	xxx or xxxxx or Hxx or Hxxxx	xxx or xxxxx or Hxx or Hxxxx

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
Suit	1	low = enc.	low = even	low=enc.
	2	low= even	suit pref	low= even
	3			
NT	1	low = enc.	low = even	low = enc.
	2	low = even	suit pref	low = even
	3			

DOUBLES

TAKEOUT DOUBLES (Style; Response; Reopening)

Agressive with shape

responses fairly natural, sometimes the drop dead cuebid

SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

Most doubles are not penalty doubles

We play supportdoubles on the 1- and 2-level

WBF Convention Card

♠ ♥ ♦ ♣

Category: Green

NCBO: 8741943 EVENT:

PLAYERS: Louk Verhees

Jan Jansma

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 card major, 1♦ = 4+card

1 ♣ = 2+ card(natural) or 18-19 balanced without 5-card major or 26+ NT

or 4-4-4-1 20+ HCP (any singleton)

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2 ♦ (multicoloured) = 1) weak in a major 2) 24-25/28+NT 3) strong hand with ♦

2 ♥/♠ = 6-11 HCP, 5 card ♥/♠ and 4+ in ♣ or ♦ (vuln 5+ in ♣ or ♦)

2 ♣ = 1) weak in diamonds 2) 22-23/26-27 NT 3) strong 1- or 2-suiter not GF

SPECIAL FORCING PASS SEQUENCES

In situations that are forcing (usually when we vulnerable have bid game):

Pass= or not interested to bid on or strong (slem) invitation (pass and pull)

Double = invitation to bid on

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

In competitive situations 2 NT(in the opening hand) is not natural and usually shows some kind of good hand, 2 NT in the responders hand show a hand he war at the 3-level

PSYCHICS: Rarely, 3rd hand we may open lightly