DEFENSIVE AND COMPETITIVE BIDDINC
CALLS (Style; Responses; 1/2 Level; Reopening)

| Lightner DBL, |
| :--- |
| DBL by PRE: wants ruff, lead directing doubles, most low-level DBLs=TO, | 2-WAY DBL, competitive doubles, Invitational doubles in partners suit ( 1 x )-1y-(DBL)-RD = Rosenkrands, reopening doubles could

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1NT OVERCALL (2ND/4TH Live; Responses; Reopening)

Natural 5(4)+cards suit, (6)10-16HCP. new suit Natural NF but invitational, jump raise = preemtive, jump at 3-level = fit-bid,



1-Suit: Jump cuebid: mixed raise

Reopen: 2ND pos: 1NT = 15-18 HCP could be semibalanced. Resp. as openin Reopen: 2ND pos: 1 NT = $15-18$ HCP could be semibalance
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen) Reopening 1 NT $=(10) 11-14$ HCP could be semibalanced. Resp. as opening. 1 x - pass $-1 \mathrm{y}-1 \mathrm{NT}=15-18 \mathrm{HCP}$ with stopper in both suit.

VS. NT (vs. Strong / Weak; Reopening; PH) Direct jump overcall = weak.
 after a jump overcall at 2-level, 2NT is asking. same system as opening. 2NT=19-21 Bal.(semi)
(1m) $-2 \mathrm{~m}=$ at least $5-4$ in $\mathrm{H}+\mathrm{S}$. (1D) $-2 \mathrm{D}=$ tends to be $5 \mathrm{H} .8-12 \mathrm{HCP}$ $(1 \mathrm{H})-2 \mathrm{H}=4+\mathrm{S}$ and a longer minorsuit, ( 10 ) $12-16 \mathrm{HCP}$. VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)
(1S) $-2 \mathrm{~S}=55+$ in H and a minor.
(1x) - 3x = asking for stopper, typically based on a good minor suit WK NT: DBL = points, $2 \mathrm{C}=\mathrm{H}+\mathrm{S}(5-4), 2 \mathrm{D}=\mathrm{H} / \mathrm{S}, 2 \mathrm{H} / \mathrm{S}=5+\mathrm{H} / \mathrm{S}$ and $4+\mathrm{m}$ VS. ARTIFICIAL STRONG OPENINGS $3 \mathrm{~m}=$ good suit with about 9-15 HCP, $3 \mathrm{M}=$ preemtive. strong NT or passed hand: DONT: DBL:1-suiter,2C:C+any,2D=M+D;then 2M=1 2 H : H and $\mathrm{S}, 2 \mathrm{~S}$ : the suit but week

## OVER OPPONENTS' TAKE OUT DOUBLE

After weak 2: $2 \mathrm{NT}=15-18$, natural overcall, $\mathrm{DBL}=\mathrm{TO}, 4 \mathrm{~m}=5 \mathrm{~m}$ and 5 OM cuebid is asking for stopper. After weak 2 with unknown suit: DBL= 12-16 bal or 17+

LEADS AND SIGNALS


| Opening | Artificial | Min. | Neg Dble th | Description | Responses | Subsequent Auction | Passed Hand Bidding |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1C |  |  |  |  |  |  |  |
| 1D |  |  |  |  |  |  |  |
| 1H |  |  |  |  |  |  |  |
| 15 |  |  |  |  |  |  |  |
| 1NT |  |  |  |  |  |  |  |
| 2 C |  |  |  |  |  |  |  |
| 2 D |  |  |  |  |  |  |  |
| 2 H |  |  |  |  |  |  |  |
| 2 S |  |  |  |  |  |  |  |
| 2NT |  |  |  |  |  |  |  |
| 3 C |  |  |  |  |  |  |  |
| $\overline{3 D}$ |  |  |  |  |  |  |  |
| 3 H |  | (3)4 | 4H | (10) $12+\mathrm{HCP}$ |  |  |  |
| 35 | +4S(3-8Hc |  |  |  |  |  |  |
| 3 NT |  | (3) 4 | 4 H | (10) $12+\mathrm{HCP}$ |  |  |  |
| 3NT |  |  |  |  |  |  |  |
| 4 C |  |  |  |  |  |  |  |
| 4 C |  | 4 | 4D | (10) $12+\mathrm{HCP}$ |  |  |  |
| 4 D | 1M-2NT:3C |  |  |  |  |  |  |
| 4 H |  | 4 | 4H | (10)12+ HCP | $2 \mathrm{NT}=10+4+\mathrm{S}, 3 \mathrm{C}=7-94+\mathrm{S}, 3 \mathrm{D} / \mathrm{H}=$ weak | AS 1H |  |
| 45 |  |  |  |  |  |  |  |
| 4NT |  |  | $3 \mathrm{C}-4 \mathrm{H}$ | (10) $12-141 \mathrm{st}$ |  |  |  |
| 5 C |  |  |  |  |  |  |  |
| 5 D | Yes | 0 | 4H | 18-20/22-23(+ |  |  |  |
| 5 H |  |  |  |  |  |  |  |
| 5 S | Yes | NV:5 VUL: 6 |  | Multi: with 19+ |  |  |  |
| 5NT |  |  |  |  |  |  |  |
| HIGH LEVEL BIDDING |  |  |  |  |  |  |  |
| with $\mathrm{H}, 3 \mathrm{H}=$ min with S Anything OK in 3rd |  |  |  |  |  |  |  |
| Yes $\quad 44+$ in $\mathrm{H}+\mathrm{S} \mathrm{NV}=0-8 \mathrm{~V}=3-10 \quad 2 \mathrm{~S}=$ preference, 2ut = arsking, 3 m |  |  |  |  |  |  |  |
| Natural (and invit.) Anything OK in 3rd |  |  |  |  |  |  |  |
| Yes 4 4(+)Sand 5+m 2NT:arsking, 3C: TP i the minor Anything OK |  |  |  |  |  |  |  |
| 4H 21-22 NT - could be semibalenced 3C =for 4/5M, 3D/H = tran., 3S: |  |  |  |  |  |  |  |
| minors,3NT/4C/D/H:tran. 3C - 3D = 1(2) 4-card major, 3M=5 card,3NT=no Maj |  |  |  |  |  |  |  |
| (5)6 Preemtive 3X: NF, 4M: To Play, 4D:asking for asses Anything |  |  |  |  |  |  |  |
| in 3rd |  |  |  |  |  |  |  |
| (5)6 Preemtive 3X: NF, 4M: To Play, 4C:asking for asses Anything |  |  |  |  |  |  |  |

