DEFENSIVE DIDDING	LEADS AND SIGNALS OPENING LEADS STYLE				WBF Convention Card
DEFENSIVE BIDDING					
OVERCALLS (Style; Responses; 1/2 level; Reopening)		Lead		In Partner's Suit	1
Sound to aggressive opposite unpassed partner, aggressive when	Suit	3rd/5th		same]
partner has passed [1], 4-card suit = rare	NT	3rd/5th (K = asks count/unblo	ck)	3rd/5th	CATEGORY: RED
RESP to 1x: 2 = ART F1 [2], 2 \diamondsuit after (1m)-1 \spadesuit = 5+ \heartsuit [3]	Subseq	3rd/5th		same	NCBO: SWEDEN EVENT:
2 under overcalled M = INV w/ $6+m$, see also [4]	Other:	K vs 5-level contracts or higher	er = as	ks for count	
RESP to 2x: New suit = F1, cue = F, often w/ support					PLAYERS: MAGNUS LINDKVIST PETER FREDIN
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
NAT, 15-18 RESP = As after opening 1NT	Lead	Vs. SUIT		Vs. NT	GENERAL APPROACH AND STYLE
THE TO THE PROPERTY OF THE PRO	Ace	AKx(+), AQx(+), Ax(+)			
In 4th hand Live: NAT, 15-18 RESP = As after opening 1NT			C4	CT/ID	Two-way 1 ♣ 11-13 BAL or any 17+ (may also be short ♦ and 11-16 w/ 3415, 4315, 4414, 4405), 1♦-opening is NAT 11-16 and
Reopening: NAT, 11-14 vs 1m & 11-16 vs 1M	King	KQx(+), AK, Kx	311	ong CT/UB	not BAL (may be longer \clubsuit), 5-card M's 11-16, $2 \heartsuit$ shows
RESP: 2♣= asks range and M else = SYS ON	Queen	QJx(+), KQ, Qx	KC	(+), QJ(+)	4-card \heartsuit and longer \clubsuit w/11-16, Weak $2 \diamondsuit / 2 \spadesuit$
JUMP OVERCALLS (Style; Responses; Unusual NT)	Jack	110(+) O L Iv			1NT Opening: 14-16
1-Suit: 3 & & higher = PRE	Jack	J10(+), QJ, Jx			2 Over 1 Response: ART
2-Suit: $2M$ after $1x = 4$ -card M & longer m CONST	10	109(+), (A/K) J10(+)			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
3♣ = 5-5 in highest [7]	9	98(+), H109(+)			1.1-13 BAL or any 17+ (11-16 w/ short \diamondsuit and no 5+M/6+)
$(1\text{m})-2\text{NT}=55 \ \heartsuit + \text{om} \ [5], (1\text{M})-2\text{NT} = 55 \text{ m's} \ [5]$		4-4/2-4/544	4	10 m al /E4 la	RESPONSES: $1 \diamondsuit = \text{NEG}$, $2m = 8-125 + m$, $2M = ART FG$
5-5 bids are normally either weak or strong [5]	Hi-x	1st/3rd/5th	15	:/3rd/5th	3m = INV opposite 11-13 w/ 6+m, 3M = 4-7 w/ 7-card M
Reopen: same	Lo-x	1st/3rd/5th	1s	:/3rd/5th	$1 \diamondsuit \text{ RESP: 1NT} = \text{FG(R)}, 2 \clubsuit = \text{NF. } 2 \diamondsuit = \text{F1. } 2 \heartsuit = 6\text{-}10 \text{ w/ } 55 \text{ in}$
DIRECT and JUMP CUE BID (Style; Responses; Unusual NT)	SIGNAL	S IN ORDER OF PRIORITY	•		M's, $2 \spadesuit$ = weak, $2NT$ = INV , $3 \clubsuit$ = INV , $3 \diamondsuit$ = 3-9
2X = 5-5 hi+lo [6]		Partner's Lead Declarers	Lead	Discarding	1 \heartsuit RESP: 2 ♣ = FG(R), 2 \diamondsuit = 11-14 w/ support, 2 ♠ = weak,
5-5 bids are normally either weak or strong [5]	1	Hi=DISCRG Hi/lo=odo	d	Hi=DISCRG	2NT/3m= ART raises, $3 ⋄ = 3-7 4+support$
$3 \diamondsuit OR 3M = asks stopper with solid suit$	Suit 2	Hi/lo=odd Suit prefe	erence	Hi/lo=odd	1 RESP: $2 - FG(R)$, $2 \diamondsuit = 5 + \heartsuit 6 - 12$, $2 \heartsuit = 11 - 14$ w/ support,
VS. NT (vs. Strong / Weak; Reopening; PH)	3	Suit preference		Suit preference	$2NT/3m = ART \text{ raises}, 3 \spadesuit = 3-7 \text{ 4+support}$
ACTIONS RESPONSES	1	as above as above		as above	2♣ 11-16, 5+♣ AND 4-card ♠ OR 6+♣ RESP: 2 ♦ = (R)
	NT 2				$2 \diamondsuit$ RESP: $2 \heartsuit = (R)$, $2NT = 5 + \heartsuit F1$
D = Strong $2 \clubsuit = \text{weak T/O}, 2X = 5 + \text{suit}, 2NT = FG$	3				$2 \otimes RESP: 2 - FG(R), 2NT = Lebensohl$
2 ♣= \heartsuit + other 2 \diamondsuit = P/C, 2NT = F1	Signals	(including Trumps): Hi/lo=odd,	, some	times Suit preference	2♠ RESP: 2NT = INV or better w/ support
$2 \diamondsuit = \spadesuit + \text{other}$ $2M = P/C, 2NT = F1$				1	3NT PRE in either m RESP: $4 = P/C$, $4 \diamondsuit = ART$ slamtry
2M = NAT $2NT = F1$	DOUBLES				4m strong PRE in corr M RESP: 1 step = strong (R)
2NT= 55 m's or FG w/ 5-5 in M+m	TAKEO	UT DOUBLES (Style; Responses; I	Reoper	ning)	
3X = PRE	Opening values, tendency to promise 4OM unless 16+, may be off-				(1X) - 2M jump overcall = 4-card M & 5+m, CONST
NOTE: w/ both M's we start by showing shortest M	shape vs 1m if 43/44 in M's.				(1X) - 3♣ = 5-5 in highest unbid
see also [9]	1NT by Advancer after a T/O X of 1 ♠ is NEG [8]				Special after OPPT NAT 1NT-overcall [12]
VS. PREEMPTS	CUE = F to S/A, RESP DOUBLES, LEB-type after 2M X [11]				SPECIAL FORCING PASS SEQUENCES
X = T/O, cue = 5-5, jump to $4m = 5-5$, $4m$ over $3M = 5+m&4+OM$	Reopening X may be made on less (about 2 hcp) w/ same RESP			cp) w/ same RESP	When interference is below forced level. Sometimes when V vs
see also [10] 2NT = LEB after X of a weak 2-bid [11]	SPECIAL DOUBLES				NV OR after a PEN X OR after a strong RDBL OR cardshowing X
VS. ARTIFICIAL STRONG OPENINGS	Initial X are often T/O, Responsive X, Neg X, Support X,				IMPORTANT NOTES THAT DON'T FIT ELSEWERE
D = shows suit/lead, $1NT = both M's$, $2x = 6+x or 54+ in suits$	MAX, Leaddirecting X, Later X are often for PEN				Special vs Multiopenings [12] and short m-openings, 2NT in
above x, $2NT = 55$ in rounded or pointed	See also [13] and [14]				competition is seldom NAT [11], Special after OPPT X of 4SF or
OVER OPPONENTS' TAKEOUT DOUBLE		- [-] [- ·]			stopperask [13]
RD = strong (10+), 1M-(D)-2 under = SUPP w/ 4-7 OR 11+					PSYCHICS: Occasional (1NT in 3rd hand NV)