DEFENSIVE AND COMPETITIVE BIDDING	LEADS AN	ID SIGNALS					
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	LEADS STYLE					
Natural, could be light	1	ead		In Partner's	Suit	1	
reoopening down to 7hcp	Suit 3	rd/5th		3rd/5th		1	WBF Convention Card 2.16
	NT 3	rd/5th		3rd/5th		Category:	Natural - GREEN
	Subseq 2	nd/4th thru declare		2nd/4th thru	u declare	Country:	Denmark
	Other:					Event:	WOMEN
						Players:	Trine Binderkrantz - Nadia Bekkouche
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS					SYSTEM S	SUMMARY
15-18hcp + stopper in opening suit		/s. Suit		Vs. NT		GENERAL APPROACH AND STYLE	
reopening=11-14hcp		Ace AKJ10(+); AKx(+); Ax(+)		AKJ(+):AQ10xx(+9		ACOL-base	ed system 1S=5+;1H=4+
	King AK; KQ;KQx(+):Kx		KQJ(+);KQ10(+); AKJ10(+):Kx				
		QJ;QJx(+);Qx			J9(+);KQ109(+)		
	Jack J	J10;J109;J10x(+);Jx J10(+);AQJ(+);		l(+);			
JUMP OVERCALLS (Style; Responses; Unusual NT)		09;109x(+);10x;Kj10x(-			10(+);KJ10(+)		
1-Suit: natural preemtive	9 9	x;98x;K109(+);Q109(+))	9x;98x;A10	9(+);K109(+);Q109(+)		
2-Suit: 2nt=2 lowest unbid suits	Hi-x e	ven		Even		1NT Openii	,
		Lo-x Odd			Odd		Respons9+ hcp (No rebid promised)
Reopen: intermediate	SIGNALS	IN ORDER OF PRIORI	ITY				BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer'	s Lead Discarding		`	3-7 weak 2M)
direct=2 highest unbid suits	Suit:1st	if H = att, else count	count	att		WEAK JUN	MP SHIFTS
1x-3x=ask for stopper	2nd	suitpreference	suitprefer	rence count		3NT in 1st+2nd pos= PRE 4X opening (typical minor) see note <1> Note#1	
direct reopening= two suiter intermediate,or stronger	3rd				suitpreference		pos=gambling
	NT: 1st	if H=att,else count	f H=att,else count count		count=no int (if spare)	3C =unknown solid suit	
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	suitpreference	suitprefer	erence suitpreference			
vs weak;D=penalty,2C=Majors,2D=one M,2M=the suit+an unknown minor,2NT	3rd						
vs strong;D=4M+longer minor, others the same as above	Signals (including Trumps)Reversed Smith Peters against NT						
vs weak: p-1nt-p-p-D= 4M+longer minor	could be suitpreference in Trumps				rumps		
	DOUBLES						
	TAKEOUT DOUBLES (Style; Responses; Reopening)						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	Take out = opening hand can play in other suits / or 18+hcp						
4m = 5-5 in the suit + other M if M pre, else unknown M	Reopening pos down to 8 hcp						
Take out doubles	Repsponsive						
f opponent overcall with known two suiter, the lowest of their suit is F with own							FORCING PASS SEQUENCES
the highests is F with partners suit ,	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						-(any)-Pass:F thru 2H
VS. ARTIFICIAL STRONG OPENINGS	when doubled in 4th suit redouble shows xx or more						en we are VUL and have enough points to game
1level=lead directing,2x=the suit or the two above,1NT-3NT C+H/D+S							
						IMPORTAN	NT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE							
as if they haven't							Rare, light openings in 3rd pos
Redouble for penalty							1m (1nt) 2m = both majors
1M-D-2Nt=10+hcp+fit	DEFENSI\	/E AND COMPETITIVE	BIDDING	3			

OPENING BID DESCRIPTIONS									
Opening	Artificial	Min.	Neg Dble th	thDescription	Responses	Subsequent Auction	Passed Hand Bidding		
1C		3	4H	Only 3C if 4S3H3D3C	2C=GF,2D unbal 9-11 support, 3C=PRE,	1C-1X-1NT: 2C=Puppet to 2D, 2D: FG, 2M=Sign-off	f2C=5-9		
1C			+	<u>'</u>	2H/S= WJS; 2NT=10-12 BAL				
1D	\vdash	4	4H	NAT	2D=GF; 2M WJS, 3C= 9-11 unball	1D-1x-1NT:2C=puppet to 2D,2D:FG,2M=Sign-off	2D=5-9		
1D			+		support,3D=Preemtive,2NT=10-12 BAL				
1H		4	4D	NAT	2H=3-4 card raise; 2S=wjs; 2NT=FG 4-card raise;	1H-2NT: look note>2 <bekkasin< td=""><td>2C=REVERSE DRURY (FIT); SPLIMITS(3C/D 9-11)</td></bekkasin<>	2C=REVERSE DRURY (FIT); SPLIMITS(3C/D 9-11)		
1H			†	<u> </u>	SPLIMITS(3C/D 5-8); 3S=Unknown splint (9-11)				
1H			†	<u> </u>	3NT/4C/4D=Void in S/C/D; 4H=PRE	trialbids			
1S		5	4H	NAT	2S=3 card raise; 2NT=FG 4-card raise;	1S-2NT:look note>2< Bekkasin,	2C=REVERSE DRURY (FIT); SPLIMITS(3C/D/H 9-1		
1S			+		SPLIMITS (3C/D/H 5-8); 3NT=Unknown splint (9-11)	1	Note#2		
1S			 		4X=Void; 4S=PRE	trialbids			
1NT		\top	†	12-14 NV, 15-17 3rd VUL	STAY, does not promise 4-card M,4C=M,4D=m				
1NT	\vdash	\vdash	†	Could be semi BAL	JACOBY TRF; 2S=C; 2NT=D; 3X=Slam invit+				
2C	Yes	0	+	22+HCP if BAL else FG	CONTROLS 2D=0-1; 2H=2; 2S=3; 2NT=4+	2nd negative			
2C			 		3X=HHxxxx				
2D	Yes	0	†	MULTI(3-7 weak 2M)	2H=P/C; 2S=Pass or INV+H; 2NT=Asking; 3C/D=F1	2D-2nt:3Cmax,3Dmin+H,3Hmin+S,			
2H		6	+	8-11	New suit F1; 2NT=Asking	2H-2NT:look note>2 <bekkasin< td=""><td>New suit is typiccal with support</td></bekkasin<>	New suit is typiccal with support		
2S		6	+	8-11	New suit F1; 2NT=Asking	2S-2nt:look note>2 <bekkasin< td=""><td>New suit is typiccal with support</td></bekkasin<>	New suit is typiccal with support		
2NT			+	20-21HCP	3C asking for 4/5M; JACOBY TRF,4C/D=m				
3C	Yes	0	 	Unknown Solid suit	3D=To play in partners suit; 3M=NAT; 4/5C=P/C				
3D	\vdash	6	†	PRE	New suit is forcing				
3H		6	+	PRE	New suit is forcing				
3S		6	+	PRE	New suit is forcing				
3NT	Yes		 	PRE in C/D in1+2pos.3+4=gambl	AC/D=P/C; 4M=To play				
4C	Yes	0	+	NAMYATS(Good 4H)	4D=2Aces; 4H=To play; Others=3+Aces				
4D	Yes	0	+	NAMYATS(Good 4S)	4H=2Aces; 4S=To play; Others=3+Aces		1		
4H		7	+	PRE			1		
4S	 	7	+	PRE					
4NT	Yes		+	Ace asking	5C=No; 5D=D; 5H=H; 5S=S; 5NT=C; 6C=DH/CS;				
4NT	 		+		6D=CD/HS; 6H=CH/DS				
5C	 	 	+						
5D	\vdash		+						
5H			 	<u> </u>					
5S			+				1		
5NT			+						
HIGH LEVE	EL BIDDING	,			•				
Roman key	card Blacky	vood, Culbe	ertsen 4nt=sh	howing3of5 Aces,	-	-			
Formula 7 l	look note>3<	<							
Voidwood					-	-			
 					_	_			
					-	-	-		
						-			