

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Natural, could be light		Lead	In Partner's Suit		
reopening down to 7hcp		Suit	3rd/5th	3rd/5th	
		NT	3rd/5th	3rd/5th	Category: Natural - GREEN
		Subseq	2nd/4th thru declare	2nd/4th thru declare	Country: Denmark
		Other:			Event: WOMEN
					Players: Trine Binderkrantz - Nadia Bekkouche
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-18hcp + stopper in opening suit		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
reopening=11-14hcp		Ace	AKJ10(+); AKx(+); Ax(+)	AKJ(+):AQ10xx(+9)	ACOL-based system 1S=5+;1H=4+
		King	AK; KQ;KQx(+):Kx	KQJ(+);KQ10(+); AKJ10(+):Kx	
		Queen	QJ;QJx(+);Qx	QJ10(+);QJ9(+);KQ109(+)	
		Jack	J10;J109;J10x(+);Jx	J10(+);AQJ(+);	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	109;109x(+);10x;Kj10x(+)	109x(+);AJ10(+);KJ10(+)	
1-Suit: natural preemptive		9	9x;98x;K109(+);Q109(+)	9x;98x;A109(+);K109(+);Q109(+)	
2-Suit: 2nt=2 lowest unbid suits		Hi-x	even	Even	1NT Openings: 12-14 NV, 15-17 3rd VUL
		Lo-x	Odd	Odd	2 OVER 1 Respons9+ hcp (No rebid promised)
Reopen: intermediate		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding
direct=2 highest unbid suits		Suit: 1st	if H = att, else count	count	att
1x-3x=ask for stopper		2nd	suitpreference	suitpreference	count
direct reopening= two suiter intermediate,or stronger		3rd			suitpreference
		NT: 1st	if H=att,else count	count	count=no int (if spare)
VS. NT (vs. Strong / Weak; Reopening; PH)		2nd	suitpreference	suitpreference	suitpreference
vs weak;D=penalty,2C=Majors,2D=one M,2M=the suit+an unknown minor,2NT:		3rd			
vs strong;D=4M+longer minor, others the same as above		Signals (including Trumps)Reversed Smith Peters against NT			
vs weak: p-1nt-p-p-D= 4M+longer minor		could be suitpreference in Trumps			
		DOUBLES			
		TAKEOUT DOUBLES (Style; Responses; Reopening)			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		Take out = opening hand can play in other suits / or 18+hcp			
4m = 5-5 in the suit + other M if M pre, else unknown M		Reopening pos down to 8 hcp			
Take out doubles		Responsive			
if opponent overcall with known two suiter, the lowest of their suit is F with own					SPECIAL FORCING PASS SEQUENCES
the highest is F with partners suit ,		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			(1NT)-DBL-(any)-Pass:F thru 2H
VS. ARTIFICIAL STRONG OPENINGS		when doubled in 4th suit redouble shows xx or more			Pass=F when we are VUL and have enough points to game
1level=lead directing,2x=the suit or the two above,1NT-3NT C+H/D+S					
					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE					
as if they haven't					Psychics: Rare, light openings in 3rd pos
Redouble for penalty					1m (1nt) 2m = both majors
1M-D-2Nt=10+hcp+fit		DEFENSIVE AND COMPETITIVE BIDDING			



