



DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			Category: Red	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE				
Aggressive 1-level (not on 4crds), sound 2-level (seldom 5crds)	Lead	In Partner's Suit		Country: Netherlands	
Responses: New suits forcing, all raises weak, jumps are fit or splinter (their suit)	Suit	3rd/5th from length, 2nd from bad 4+crds	same		
generally cue is 3crd fit, 2NT is 4crd fit in M, jumpcue mixed raise	NT	3rd/5th from length, 2nd from bad 4+crds	same	Event: 2002/2003	
2NT response after 2m NAT but F	Subseq	attitude (if possible combined with 1st/3rd/5th)	attitude or 1/3/5	Players: Onno ESKES - Gerard SPRINKHUIZEN	
	Other: Top of (broken) sequences			SYSTEM SUMMARY	
	Sometimes 4th when 3rd is too high				
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			GENERAL APPROACH AND STYLE	
15-17, system on	Lead	Vs. Suit	Vs. NT	Five card majors, 2/1 Gameforcing, forcing 1NT response	
in 4th position: 11-14 on minor, 11-16 on major, system on	Ace	AKx(+),	AKx(+)	Strong NT, weak two's in majors, 2♣/2♦ artificial	
in 4th position live: 5M, 4+m, 8-15	King	AKx(+)) KQx(+)	KQ(J/10)x(+), AKJ(+)	1♣ natural, or balanced: all 12-14 and 18-19 BAL without good 5♦/5♥/5♠	
	Queen	QJx(+)	QJx(+), AKQ(+)	With 4441's we open 1♦ (but 1♣ with 4414)	
	Jack	KJ10x(+) J10x(+)	(A/K)J10x(+), J10x(+)	Wide-range (0-12) preempts/WJOs possible in certain positions	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	K109x(+) Q109x(+) 109x(+)	A109x(+) K109x(+) Q109x(+) 109x(+)	Light 1M openings possible only in 3rd position	
1-Suit: (very) weak, 5crd possible, varying style	9	K98x(+) Q98x(+) J98x(+)	(A/K/Q/J)98x(+)	many fitbids; flexible neg. dbl style; freq ART 2NT and DBL in competition	
2-Suit: Ghestem on 1m, Michaels & Unusual 2NT on 1M	Hi-x	Xx, xXxx(+)	Xx, xXxx(+)	1NT Openings: 15-17	
	Lo-x	HxxxX(x) HxX(x) xxX	HxxxX(x) HxX(x) xxX	2 OVER 1 Response: GF (but in comp F2NT)	
Reopen: Intermediate jumps, 2NT 18-19	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding	
Ghestem/Michaels	Suit:1st	O=ENC, E=S/P	Hi/lo=O	O=ENC, E=S/P	2♣ weak two in ♦ or 20-21 balanced or strong (semi-)GF
Jump cue in M asks stopper	2nd	Hi/lo=O	Mod. Odd Ball	Hi/lo=O	2♦ weak with 4+4+ in majors, or strong, (semi-)GF
	3rd	S/P	S/P		2♥ & 2♠ weak two, can be 5crd, varying style
	NT: 1st	O=ENC, E=S/P	Hi/lo=O	O=ENC, E=S/P	2NT = both minors, varying style
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Hi/lo=O	Mod. Odd Ball	Hi/lo=O	4m = Namyats (good 4M opening); 3NT = Gambling
Multidefense: dbl/2♣/2♦/2♥ is next suit or twosuit next two suits	3rd	S/P	S/P		1♣-1♦ natural (Walsh) or 0-7, may be short; 1♣-2M weak; 1♣-2♦ Multi (INV)
(e.g. 2♦=♥ or (♠+♣); responses convertible; 2♠=♠+♦, 2NT ♥+♣;	Signals (including Trumps): Modified Odd Ball, S/P in trump suit				1M - 2NT NAT & GF; jump responses to 1M are artificial
Vs weak NT (max 13-15): dbl penalty; sound Multidefense	Current count				1♥ - 1NT is a forcing NT, or a 6crd ♠, INV
	On lead vs NT with 3+crd in dummy: count				Responses to preempts NAT & F, or FNJ
Versus artificial 1♣-1♦-1NT and 2♣-2♦-2NT showing strongish NT: Multidefense	DOUBLES				Multidefense vs strong 1NT/2NT and all strong openings
	TAKEOUT DOUBLES (Style; Responses; Reopening)				Ghestem vs 1m, Michaels vs 1M
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)	Aggressive when short in enemy suit, lighter in 4th position				Weak jump raises and weak jump overcalls, varying style, can be very light
Takeout doubles (aggressive by short hand), Leaping Micheals (F)	Can be two-suited - new suit rebid by doubler is often convertible				Freq. Good-Bad 2NT; Lebensohl-slow
2NT 16-18 (resp: system on); vs conventional 2 openings dbl 13-15 or 19+	Lots of takeout doubles in competitive bidding				Comp. cue = fit, INV+; comp. 2NT after our M = 4crd fit, INV+; Mixed Raises
vs 3NT: dbl take-out (majors), 4m=m+M	Responses: cuebid promises rebid, forcing to suit agreement, (1m) dbl (p) 3M is F				2♣ majors after 1NT overcall over our 1m
Lebensohl after dbl of 2x weak/Multi/two-suiter.	Responsive doubles, weak jumps after redouble				New suit rebid after our take-out dbl often convertible
VS. ARTIFICIAL STRONG OPENINGS					SPECIAL FORCING PASS SEQUENCES
Multidefense (dbl/1♦/1♥/1♠/1NT) with convertible responses;	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				Forcing pass thru 3♠ after 1X (dbl) rdbl, and thru 2♠ after our penalty doubles of 1NT.
jumps are weak	Negative, Support, Competitive, most low-level doubles take-out (a.o. Snapdragon)				After limit+ cuebid to 4-level; after fitjump or splinter to 4 level only at Red;
	x in sandwich: opening values, or less with 4M-5m				At 5 level after any limit+ bid; after any auction GF based on HCP
	1♣ (1♦) dbl = no 4M, 1m (1♥) dbl = no 4♠, 1m (1♠) dbl = 4+♥				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE	Lightner doubles against slams and (occasionally) games;				Lots of fitjumps and fit-non-jumps in competitive situations
New suit F on 1-level, NF on two-level	Undoubles when we are out of bidding; Action doubles after fitjumps and fit-non-jumps				Frequent use of artificial 2NT in competition: fit, Good-Bad, Scrambling
2NT inv+ with 4crd fit; fitjumps	Support doubles and Rosenkranz redoubles to the two-level; Max. overcall doubles				2/1 in competition f2NT
1♥ (dbl) 1♠ good raise to 2♥, 1♠ (dbl) 2♥ good raise to 2♠	Two-way doubles after (1x) p (1NT) p (p/2X); art. splinter doubles				Bad-Good after their weak jump to 2M
					Psychics: Rarely

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	Yes	2	4♥	natural 11+, or balanced 12-14/18-19, or SF+♣	1♦ 0-7 or natural; Walsh 2♣ Inv Minor; 2♦ Multi (invit.) 2♥/♠ weak; 3X good PRE	1♣-1♦-1♥ nat. or 18-19 bal 1♣-1M-2♦ nat. or 18-19 bal CBS, 4th suit GF	Fitjumps Note#20 Note#20 Note#20
1♦		4	4♥	11+ (5crd or 4441/4144/1444)	2♦ Inv. Minor; 2♥/♠ fitjump; 3♣ inv.♣; 3M good PRE	CBS; 4th suit GF	Fitjumps
1♥		5	4♦	11+ (can be good 4crd and 8+ hcp in 3rd position)	2♠/3♣/3♠ fit; 2NT 12-14/18-19 bal; 3♥ weak 1NT F (can be 6♠ INV); 2x GF, 5+crd; 3♦ INV ♦	CBS; 4th suit GF 2♣ rebid can be 3532 or 3crd	Rev. Drury (2M rebid weak) 1NT NF Note#20
1♠		5	4♥	11+ (can be good 4crd and 8+ hcp in 3rd position)	3♠/3♦/3NT fit; 2NT 12-14/18-19 bal; 3♠ weak 1NT F; 2x GF, 5+crd; 3♥ INV ♥	4th suit GF 2♣ rebid can be 5332 or 3crd	Rev. Drury (2M rebid weak) 1NT NF
1NT			3♠	15-17 (5crd M possible)	Stayman; Transfers all suits; 3x=SPL; 4♣ Gerber, 4♦/4♥ transfer	Minor suit ask; Smolen; Lebensohl	
2♣	Yes			Weak two in ♦ or strong (incl 20-21 NT)	2♦ NF relay; 2NT relay; 2M NF, constr.	2m then 3♣ is strong 6-4 2m then 3M is strong 5-5 (also 2♣ then 3♦)	Note#20
2♦	Yes			Weak with 4+♥, 4+♠ or strong (22-23 NT)	2NT relay, inv+; fitjumps; 3m FNJ	After 2NT relay: 3♣ min, 3x conv.	
2♥		5		Weak two, 5-10 unless non-vuln 1st/3rd	2NT relay, inv+; fitjumps; 2♠/3m NAT&F or FNJ	3♥/3NT = min/max bal; 3X/4X shortness	FNJ, DBL/2NT save-sugg.
2♠		5		Weak two, 5-10 unless non-vuln 1st/3rd	2NT relay, inv+; fitjumps; 3m/3♥ NAT&F or FNJ	3♠/3NT = min/max bal; 3X/4X shortness	FNJ, DBL/2NT save-sugg.
2NT	Yes			Weak with 5+-5+ minors, 5-10 unless non-vuln 1st/3rd	3M F; 4m RKC when 'red', else NF		FNJ, DBL/3NT save-sugg.
3♣		6 (5)		Preemptive, 5-10 unless non-vuln 1st/3rd pos	3X NAT&F or FNJ; 3NT NAT or save-suggesting		FNJ
3♦		6 (5)		Preemptive, 5-10 unless non-vuln 1st/3rd pos	3M/4♣ NAT&F or FNJ; 3NT NAT or save-suggesting		FNJ
3♥		6 (5)		Preemptive, 5-10 unless non-vuln 1st/3rd pos	3♠/4m NAT&F or FNJ; 3NT NAT or save-suggesting		FNJ
3♠		6 (5)		Preemptive, 5-10 unless non-vuln 1st/3rd pos	4m NAT&F or FNJ; 3NT NAT or save-suggesting		FNJ
3NT	Yes			Gambling, no side A/K	4♣ NF relay; 4♦ F relay	3NT-4♦-5m = shortness om	
4♣	Yes			Good 4♥ opening	4♥ sign-off; 4NT RKC; rest askingbid		
4♦	Yes			Good 4♠ opening	4♠ sign-off; 4NT RKC; rest askingbid		
4♥		7		Preemptive			
4♠		7		Preemptive			
4NT				Asking specific aces	5♣ is none, 5NT is ♣A, 6♣ is ♣A+another		
5♣				Preemptive			
5♦				Preemptive			

HIGH LEVEL BIDDING

RKC1430, Gerber, DOPI/ROPI

Serious 3NT, Splinters, Autosplinters

Exclusion RKC 1430

Mixed Cues, Last Train, Lackwood

4NT two places to play, 5NT pick-a-slam

In high competitive situations cue/4NT/5NT detour shows stronger hand or more control than direct bidding